

Introduction to High Throughput Computing and HTCondor

Monday AM, Lecture 1

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Keys to Success

- Work hard
- Ask questions!
 - ...during lectures
 - ...during exercises
 - ...during breaks
 - ...during meals
- If we do not know an answer, we will try to find the person who does.



Overview – 1.1

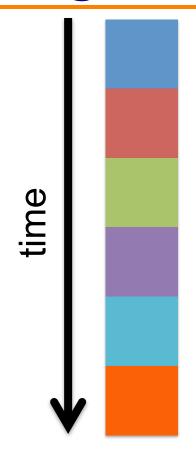
- What is high throughput computing (HTC) ?
- How does the HTCondor job scheduler work?
- How do you run jobs on an HTCondor compute system?



Serial Computing

What many programs look like:

- Serial execution, running on one processor (CPU core) at a time
- Overall compute time grows significantly as individual tasks get more complicated (long) or if the number of tasks increases
- How can you speed things up?



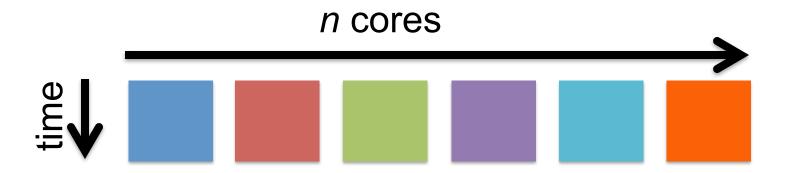
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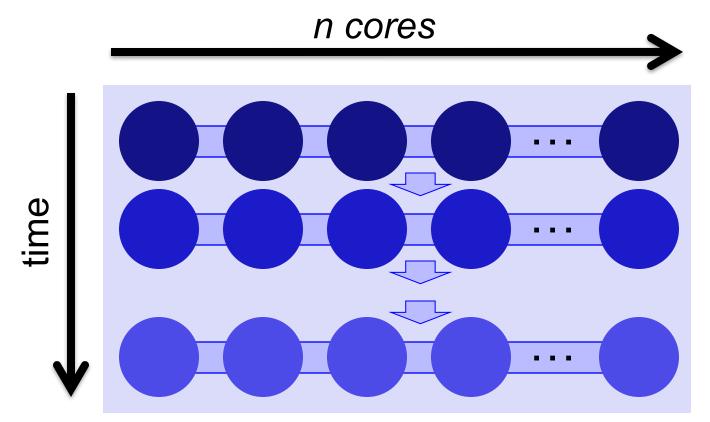
High Throughput Computing (HTC)

- Parallelize!
- Independent tasks run on different cores





High Performance Computing (HPC)

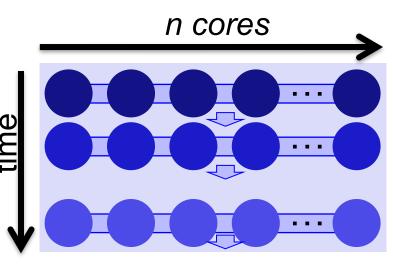


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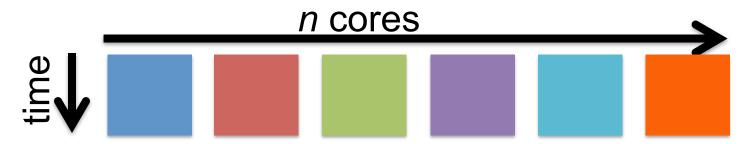
High Performance Computing (HPC)

- Benefits greatly from:
 - CPU speed + homogeneity
 - Shared filesystems
 - Fast, expensive networking (e.g.
 Infiniband) and servers co-located
- Scheduling: Must wait until all processors are available, at the same time and for the full duration
- Requires special programming (MP/MPI)
- What happens if one core or server fails?





High Throughput Computing (HTC)



- Scheduling: only need 1 CPU core for each (shorter wait)
- Easier recovery from failure
- No special programming required
- Number of concurrently running jobs is more important

CPU speed and homogeneity are less important



HPC vs HTC: An Analogy





HPC vs HTC: An Analogy







High Throughput vs High Performance

HTC

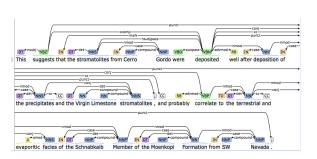
- Focus: Large workflows of numerous, relatively small, and independent compute tasks
- More important: maximized number of running tasks
- Less important: CPU speed, homogeneity

HPC

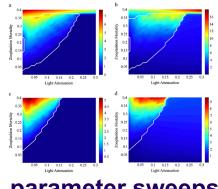
- Focus: Large workflows of <u>highly-interdependent</u>
 sub-tasks
- More important: persistent access to the fastest cores, CPU homogeneity, special coding, shared filesystems, fast networks



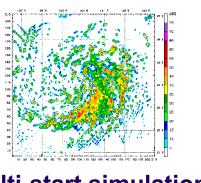
HTC Examples



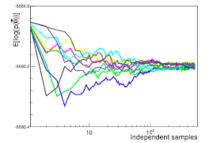
text analysis



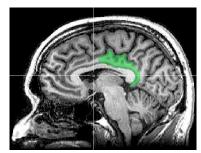
parameter sweeps



multi-start simulations



statistical model optimization (MCMC, numerical methods, etc.)



multi-image and mulit-sample analysis



Is your research HTC-able?

- Can it be broken into relatively numerous, independent pieces?
 - Easy to ask, harder to answer!

 Think about your research! Can you think of a good high throughput candidate task? Talk to your neighbor!



Example Challenge

- Your program calculates the minimum number of cashiers needed at a 24-hour fast-food restaurant, for each hour of a 7-day week.
 - Input is the historic rate of patrons served, over time.
 - Optimizing each hour of restaurant time takes ~1 hour of compute time.
- You've got 48 separate restaurants that each need to be optimized.
- 24 x 7 x 48 restaurants = ~8000 tasks = ~8000 hrs
 ~1 year, on one core!
- · Conference is next week.



Distributed Computing

- Use many computers, each running one instance of our program
- Example:
 - 2 cores (1 laptop) => 4,000 hours = $\sim \frac{1}{2}$ year
 - 16 cores (1 server) => 500 hours = \sim 3 weeks
 - -400 cores = 20 hours = -1 day
 - 8,000 cores = ~8 hours



Break Up to Scale Up

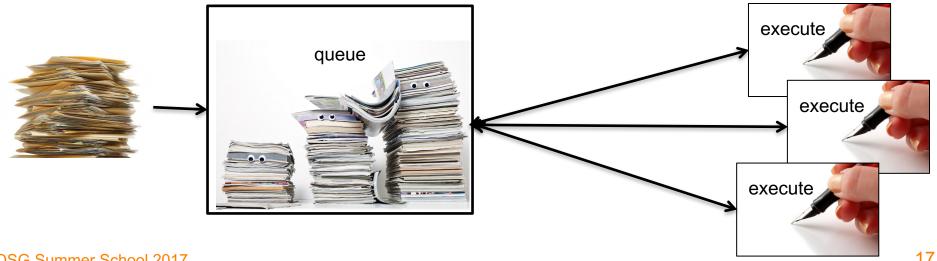
 Computing tasks that are easy to break up are easy to scale up.

 To truly grow your computing capabilities, you also need a system appropriate for your computing task!



How It Should Work

- Submit tasks to a queue (on a submit point)
- Tasks are scheduled to run on computers (execute points) for you!





What computing resources are available?

- A single computer?
- A local cluster?
 - Consider: What kind of cluster is it? Typical clusters tuned for HPC (large MPI) jobs typically may not be best for HTC workflows! Do you need even more than that?
- Open Science Grid (OSG)
- Other
 - European Grid Infrastructure
 - Other national and regional grids
 - Commercial cloud systems



Example Local Cluster

- UW-Madison's Center for High Throughput Computing (CHTC)
- Recent CPU hours:
 - ~120 million hrs/year (~14k cores)
 - ~10,000 per user, per day

(~400 cores in use)

HTC Pool

single-core

high-memory

multi-core

GPUs



submit server



Open Science Grid

- HTC Scaled Way Up
 - Over 120 sites
 - Past year:
 - >200 million jobs
 - >1.2 billion CPU hours
 - >250 petabytes transferred



- Can submit jobs locally, they backfill across the country
 - interrupted at any time (but not too frequent)
- http://www.opensciencegrid.org/



HTCONDOR

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HTCondor History and Status

- History
 - Started in 1988 as a "cycle scavenger"



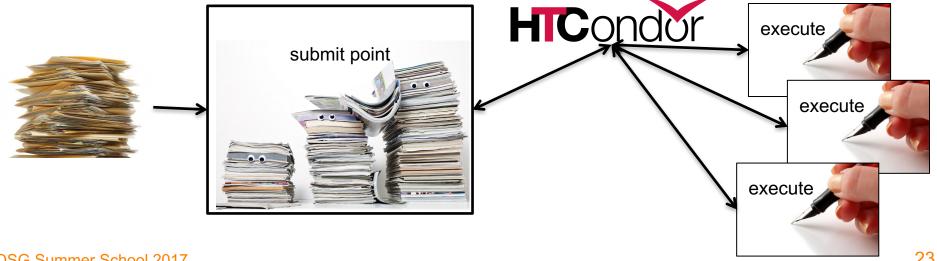
- Today
 - Developed within the CHTC team by professional developers
 - Software: >700,000 lines of C/C++ code
 - Used all over the world, by:
 - Dreamworks, Boeing, investment firms, ...
 - Campuses, national labs, Einstein/Folding@Home
 - The Open Science Grid!!
- Miron Livny, CHTC Director and HTCondor PI
 - Professor, UW-Madison Comp Sci





HTCondor -- How It Works

- Submit tasks to a queue (on a submit node)
- HTCondor schedules them to run on computers (<u>execute nodes</u>)





Terminology: Job

- Job: An independently-scheduled unit of computing work
- Three main pieces:

Executable: the script or program to run

Input: any options (arguments) and/or file-based information

Output: any files or screen information produced by the executable

• In order to run *many* jobs, executable must run on the command-line without any graphical input from the user



Terminology: Machine, Slot

Machine

- A whole computer (desktop or server)
- Has multiple processors (*CPU cores*), some amount of memory, and some amount of file space (disk)

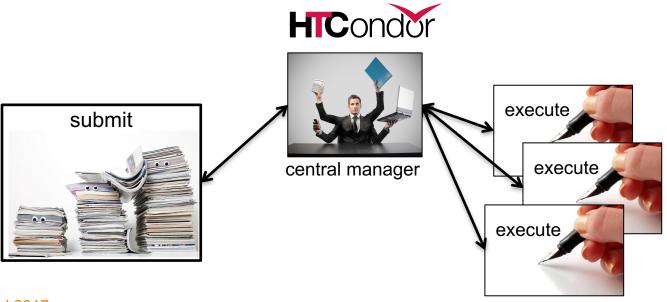
Slot

- an assignable unit of a machine (i.e. 1 job per slot)
- most often, corresponds to one core with some memory and disk
- a typical machine may have 4-40 slots
- HTCondor can break up and create new slots, dynamically, as resources become available from completed jobs



Job Matching

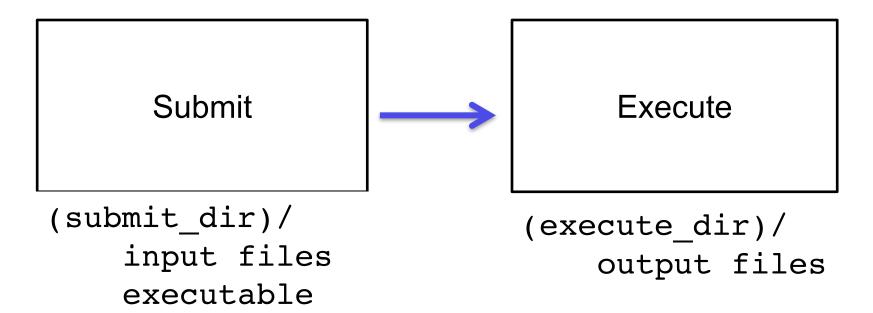
 On a regular basis, the central manager reviews Job and Machine attributes and matches jobs to slots.





HTCondor File Transfer

The key to getting many more jobs running



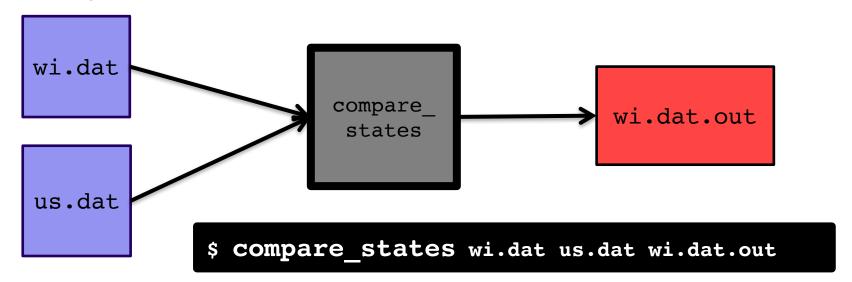


BASIC JOB SUBMISSION



Job Example

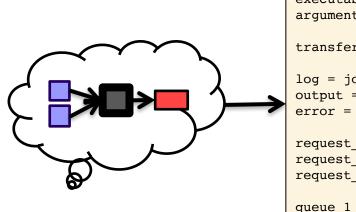
 program called "compare_states" (executable), which compares two data files (input) and produces a single output file.





Job Translation

 Submit file: communicates everything about your job(s) to HTCondor



```
executable = compare_states
arguments = wi.dat us.dat wi.dat.out

transfer_input_files = us.dat, wi.dat

log = job.log
output = job.out
error = job.err

request_cpus = 1
request_disk = 20MB
request_memory = 20MB
```



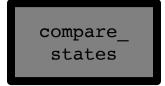


```
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arguments = wi.dat us.dat wi.dat.out
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output = job.out
error = job.err
request cpus = 1
request disk = 20MB
request memory = 20MB
queue 1
```



```
executable = compare states
arguments = wi.dat us.dat wi.dat.out
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log = job.log
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error = job.err
request cpus = 1
request disk = 20MB
request memory = 20MB
queue 1
```

 List your executable and any arguments it takes



 Arguments are any options passed to the executable from the command line

\$ compare_states wi.dat us.dat wi.dat.out



```
executable = compare states
arguments = wi.dat us.dat wi.dat.out
transfer input files = us.dat, wi.dat
log = job.log
output = job.out
error = job.err
request cpus = 1
request disk = 20MB
request memory = 20MB
queue 1
```

 Comma separated list of input files to transfer to the slot

wi.dat

us.dat



```
executable = compare states
arguments = wi.dat us.dat wi.dat.out
transfer input files = us.dat, wi.dat
log = job.log
output = job.out
error = job.err
request cpus = 1
request disk = 20MB
request memory = 20MB
queue 1
```

 HTCondor will transfer back all new and changed files (output) from the job, automatically.

wi.dat.out



```
executable = compare states
arguments = wi.dat us.dat wi.dat.out
transfer input files = us.dat, wi.dat
log = job.log
output = job.out
error = job.err
request cpus = 1
request disk = 20MB
request memory = 20MB
queue 1
```

- log: File created by HTCondor to track job progress
 - Explored in exercises!
- output/error:
 Captures stdout and stderr from your program (what would otherwise be printed to the terminal)



```
executable = compare states
arguments = wi.dat us.dat wi.dat.out
transfer input files = us.dat, wi.dat
log = job.log
output = job.out
error = job.err
request cpus = 1
request disk = 20MB
request memory = 20MB
queue 1
```

- request the resources your job needs.
 - More on this later!
- queue: keyword indicating "create 1 job"

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SUBMITTING AND MONITORING



Submitting and Monitoring

- To submit a job/jobs: condor_submit submit_file
- To monitor submitted jobs: condor_q

```
$ condor_submit job.submit
Submitting job(s).
1 job(s) submitted to cluster 128.

$ condor_q
-- Schedd: submit-5.chtc.wisc.edu : <128.104.101.92:9618?... @ 05/01/17
10:35:54
OWNER BATCH_NAME SUBMITTED DONE RUN IDLE TOTAL JOB_IDS
alice CMD: compare_states 5/9 11:05 _____ 1 128.0

1 jobs; 0 completed, 0 removed, 1 idle, 0 running, 0 held, 0 suspended</pre>
```



More about condor_q

 By default, condor_q shows your jobs only and batches jobs that were submitted together:

```
$ condor_q
-- Schedd: submit-5.chtc.wisc.edu : <128.104.101.92:9618?... @ 05/01/17
10:35:54
OWNER BATCH_NAME SUBMITTED DONE RUN IDLE TOTAL JOB_IDS
alice CMD: compare_states 5/9 11:05 _ 1 128.0
1 jobs; 0 completed, 0 removed, 1 idle, 0 running, 0 held, 0 suspended</pre>
```

JobId = ClusterId .ProcId

Limit condor_q by username, ClusterId or full JobId, (denoted [U/C/J] in following slides).



More about condor_q

To see individual job details, use:

```
condor q -nobatch
```

 We will use the -nobatch option in the following slides to see extra detail about what is happening with a job



Job Idle

Submit Node

```
(submit_dir)/
    job.submit
    compare_states
    wi.dat
    us.dat
    job.log
    job.out
    job.err
```



Job Starts

Submit Node

```
(submit_dir)/
    job.submit
    compare_states
    wi.dat
    us.dat
    job.log
    job.out
    job.err
```

compare_states wi.dat us.dat

Execute Node

(execute_dir)/



Job Running

Submit Node

```
(submit_dir)/
    job.submit
    compare_states
    wi.dat
    us.dat
    job.log
    job.out
    job.err
```

Execute Node

```
(execute_dir)/
    compare_states
    wi.dat
    us.dat
    stderr
    stdout
    wi.dat.out
```



Job Completes

Submit Node

```
(submit_dir)/
    job.submit
    compare_states
    wi.dat
    us.dat
    job.log
    job.out
    job.err
```

stderr stdout wi.dat.out

Execute Node

```
(execute_dir)/
    compare_states
    wi.dat
    us.dat
    stderr
    stdout
    wi.dat.out
```



Job Completes (cont.)

```
$ condor_q -nobatch

-- Schedd: submit-5.chtc.wisc.edu : <128.104.101.92:9618?...
ID OWNER SUBMITTED RUN_TIME ST PRI SIZE CMD

0 jobs; 0 completed, 0 removed, 0 idle, 0 running, 0 held, 0 suspended</pre>
```

Submit Node

```
(submit_dir)/
    job.submit
    compare_states
    wi.dat
    us.dat
    job.log
    job.out
    job.err
    wi.dat.out
```

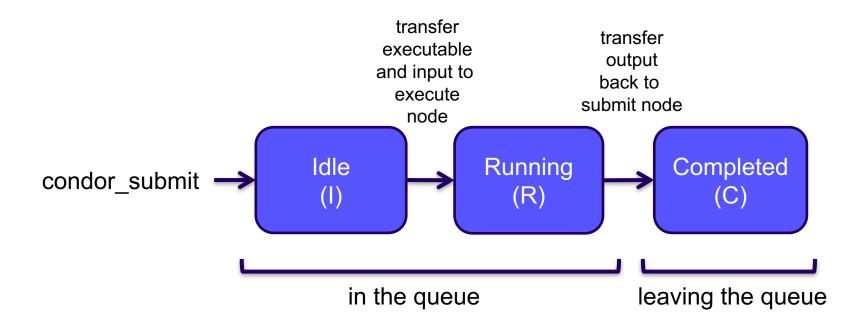


Log File

```
000 (128.000.000) 05/09 11:09:08 Job submitted from host: <128.104.101.92&sock=6423 b881 3>
001 (128.000.000) 05/09 11:10:46 Job executing on host: <128.104.101.128:9618&sock=5053 3126 3>
. . .
006 (128.000.000) 05/09 11:10:54 Image size of job updated: 220
        1 - MemoryUsage of job (MB)
        220 - ResidentSetSize of job (KB)
005 (128.000.000) 05/09 11:12:48 Job terminated.
        (1) Normal termination (return value 0)
                Usr 0 00:00:00, Sys 0 00:00:00 - Run Remote Usage
                Usr 0 00:00:00, Sys 0 00:00:00 - Run Local Usage
                Usr 0 00:00:00, Sys 0 00:00:00 - Total Remote Usage
                Usr 0 00:00:00, Sys 0 00:00:00 - Total Local Usage
        0 - Run Bytes Sent By Job
        33 - Run Bytes Received By Job
        0 - Total Bytes Sent By Job
        33 - Total Bytes Received By Job
        Partitionable Resources: Usage Request Allocated
          Cpus
          Disk (KB) : 14 20480 17203728
          Memory (MB) : 1
                                              20
                                                       20
```



Job States





Log File

```
000 (128.000.000) 05/09 11:09:08 Job submitted from host: <128.104.101.92&sock=6423 b881 3>
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                Usr 0 00:00:00, Sys 0 00:00:00 - Total Remote Usage
                Usr 0 00:00:00, Sys 0 00:00:00 - Total Local Usage
        0 - Run Bytes Sent By Job
        33 - Run Bytes Received By Job
        0 - Total Bytes Sent By Job
        33 - Total Bytes Received By Job
        Partitionable Resources: Usage Request Allocated
          Cpus
          Disk (KB) : 14 20480 17203728
          Memory (MB) : 1
                                              20
                                                       20
```



Resource Request

- Jobs are nearly always using a part of a machine (a single slot), and not the whole thing
- Very important to request appropriate resources (memory, cpus, disk)
 - requesting too little: causes problems for your and other jobs; jobs might by 'held' by HTCondor
 - requesting too much: jobs will match to fewer "slots" than they could, and you'll block other jobs

whole computer

vour request



Log File

```
000 (128.000.000) 05/09 11:09:08 Job submitted from host: <128.104.101.92&sock=6423 b881 3>
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                Usr 0 00:00:00, Sys 0 00:00:00 - Total Remote Usage
                Usr 0 00:00:00, Sys 0 00:00:00 - Total Local Usage
        0 - Run Bytes Sent By Job
        33 - Run Bytes Received By Job
        0 - Total Bytes Sent By Job
        33 - Total Bytes Received By Job
        Partitionable Resources: Usage Request Allocated
          Cpus
          Disk (KB) : 14 20480 17203728
          Memory (MB) : 1
                                              20
                                                       20
```



YOUR TURN!



Thoughts on Exercises

- Copy-and-paste is quick, but you WILL learn more by typing out commands (first) submit file contents
- Experiment!
 - Try your own variations on the exercises
 - If you have time, try to apply your own work
- If you do not finish, that's OK You can make up work later or during evenings, if you like
- If you finish early, try any extra challenges or optional sections, or help someone next to you (best way to reinforce your own learning)



Exercises!

- Ask questions!
- Lots of instructors around
- Coming next:
 - Now 10:30 Hands-on Exercises
 - 10:30 10:45 Break
 - 10:45 11:15 Intermediate HTCondor
 - 11:15 12:15 Hands-on Exercises